



NEWS RELEASE

CODEX DIGITAL LAUNCHES NEW MEDIA MANAGER

Support for MXF and collaboration with Sohonet make tapeless
global workflow a practical reality

NAB 2007 Las Vegas, Booth # C11423, 16th April -- Codex Digital, a leading manufacturer of high-resolution media recording systems, has launched the Codex Media Manager, designed to help manage the entire workflow of a digital production from set to post production. The new high-performance system delivers enough storage for an entire film uncompressed and opens up entirely new possibilities, including a tapeless, global workflow.

The new Codex Media Manager is designed for use in a production's own technical suite, at the post-production facility, or even on-set. An extended version of the company's Transfer Station, it can be configured to store over 100 hours of uncompressed material (more than 100TB) in a single portable rack, enabling an entire production to be made available simultaneously, with transfer rates considerably faster than real time – over 1 Gigabyte (8 Gigabits) of data per second. It also delivers maximum performance for playback to video or transcoding to a network, plus integrated management of any back-ups to tape or additional disks.

A key feature of the Codex Media Manager is an enhanced Codex Virtual File System (VFS), which makes all material available over a secure private network in the native file formats of key post-production chains. Among these formats, the VFS now offers full MXF output that includes native HD file support for Avid editing systems.

Now, HD-capable Avid systems can see, use and copy material directly from any Codex system, including the new Codex Media Manager, immediately it has been shot, with no intermediate steps within the workflow. Other formats the VFS provides support for include DPX, AVI, Jpeg and QuickTime files, covering virtually all major postproduction systems.

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The Codex Media Manager can also conform EDLs (edit decision lists) for playout of uncompressed video, allowing full-resolution viewing of both dailies and rough-cuts.

This unique combination of features opens up some entirely new possibilities. For example, the editor can pick up material over a network, immediately it has been shot, then edit the proxies as a 'confidence edit' and send the result back for instant viewing, via a projector if required, at full cinema quality. And the crew involved do not even have to be in the same place.

At NAB, Codex Digital is partnering with Sohonet, the leading provider of high-bandwidth connectivity solutions, to showcase a tapeless workflow, where rushes can be recorded on-set and then transferred in an instant to any destination worldwide.

"Tapeless, high-resolution workflow is a reality now, and the post production facilities we have been talking to in Europe and the US are impressed by the capabilities of our new Media Manager," said Paul Bamborough, a co-founder of Codex Digital. "Of course, all of this can be done worldwide using a network such as Sohonet, allowing real-time collaboration between the set and post-production even when they are on different continents."

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About Codex Digital:

Codex Digital is headquartered in Soho, London, from where it designs and manufactures high-end digital film equipment for the motion picture and broadcast television industries. The company's first product is a high-resolution media recorder, designed to capture moving images from the new generation of digital motion picture cameras, at up to 4K uncompressed resolution. With the introduction of this exciting and innovative new system, Codex sets a whole new standard in the field of digital cinematography.

Editor's Note:

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